CALENDAR OF COMPUTER-CHESS EVENTS

1994
April 27 - 29 / May 2 - 4
The 1994 AEGON Man-Computer Tournament, to be held in The Hague, The Netherlands.
Details from Cock de Gorter, Valkenboskade 607, 2563 JE The Hague, The Netherlands. Telephone: +31-70-4643729. See also this Journal, this issue, pp. 43-44.

May 28 - 29
The Dutch Computer Rapid Chess Championship, to be held at CRI, Leiden University, Niels Bohrweg 1, Leiden, The Netherlands.
Details from and applications (Dutch entrants only) to Jan Louwman, Bing Crosbystraat 5, 3069 XN Rotterdam. Telephone: +31-10-4207343; Fax: +31-10-4554321.

June 25 - 27
The ACM's 24th International Computer-Chess Championship, to be held in Cape May, New Jersey.
Details from Monty Newborn, School of Computer Science, McGill University, 3480 University Street, Montreal, Quebec, Canada H3A 2A7. Telephone: +1-514-398-7079; Email: newborn@cs.mcgill.ca. See also this Journal, this issue, p. 44.

August 1 - 8
The QMW's Uniform-Platform Computer-Chess Tournament, to be held in London, UK.
Details from Don Beal, Department of Computer Science, Queen Mary and Westfield College, Mile End Road, London E1 4NS, UK. Email: don@dcs.qmw.ac.uk. See also this Journal, this issue, pp. 44-45.

October 1 - 2 (tentative)
The Fifth Harvard Cup Human versus Computer Chess Challenge, to be held at The Computer Museum, Boston, MA, USA.
Details from Christopher Chabris, P.O. Box 2967, Harvard Square Station, Cambridge, MA 02238 USA. Telephone: +1-617-876-5759; fax: +1-617-491-9570; Email: cfc@isr.harvard.edu.

THE 1994 AEGON MAN-COMPUTER TOURNAMENT

The Hague, The Netherlands
April 27 - May 4, 1994
Cock de Gorter

As its organizer and as an employee of AEGON, the insurance company, I feel no hesitation to conceal my pride in the tournament, which is going from strength to strength. We are now in our 9th year of unbroken contests. We mentioned, on the occasion of its 1993 incarnation, the presence of four Grand Masters. That number, I note with deep satisfaction, has increased to six: David Bronstein, Larry Christiansen, Roberto Cifuentes Parada, Vlastimil Hort, John Nunn and Rafael Vaganian. If it were necessary to single out David Bronstein further, let this suffice: he won the AEGON tournament twice running and will certainly try for the hat trick this year. Many of the other human competitors have earned their spurs with the AEGON tournaments before and, in fact, comprise many specialists whose forte is knocking programs off their pins. Undeterred by the ‘man-computer’ element in the title, the ladies will not be lacking.

The full list of humans reads: David Bronstein, Larry Christiansen, Roberto Cifuentes Parada, Vlastimil Hort, John Nunn, Rafael Vaganian, Henk Arnoldus, Piet Bakker, Ad van den Berg, D.D. van Geet, Ada van


On all tournament days (April 27-29, May 2-4) playing times will be from 7:30 to 11:30 p.m., local time at the AEGON Headquarters, Mariahoeveplein 50, The Hague, The Netherlands. For details, please contact me, by snail mail at Valkenboskade 607, 2563 IE The Hague, by telephone at +31-70-4643729.

THE ACM’S 24th INTERNATIONAL COMPUTER-CHESS CHAMPIONSHIP

A Special Event at the 6th Symposium on Parallel Algorithms and Architecture

Grand Hotel
Cape May, New Jersey
June 25-27, 1994

Monty Newborn

The ACM’s 24th International Computer-Chess Championship will be held as a special event at the 6th Symposium on Parallel Algorithms and Architecture, June 25-27, 1994 in Cape May, New Jersey. The five-round Swiss-style event will be played at a rate of 40 moves in the first two hours and 20 moves every hour thereafter. Two rounds are scheduled on Saturday, two on Sunday, and the final round will take place on Monday. The field will be limited to twelve teams. With the level of play of the top programs at the grandmaster level, the event promises to be one more important milestone in the history of the rapid progress of chess programming. Several of the participants are expected to use large multiprocessing systems, while others will use high-speed personal computers. So far, the following programs have entered the tournament: Deep Blue, Zarkov, Startech (on Connection Machine) M_Chess, Socrates (or equivalent), Cray Blitz and Now. For more information or to enter, contact Professor Monty Newborn, School of Computer Science, McGill University, 3480 University Street, Montreal, Quebec, Canada H3A 2A7. (Tel. +1-514-398-7079 and email address: newborn@cs.mcgill.ca). Entries close on June 2, 1994.

THE QMW’S UNIFORM-PLATFORM COMPUTER-CHESS TOURNAMENT

QMW, London
August 1-8, 1994

Don Beal

QMW will be running the uniform-platform tournament for the third time in 1994. The uniform-platform concept gives every program an identical computer to run on, and provides a forum in which programs can compete to be champion program, with hardware resources equalised.

In addition, the tournament is run with automatic play. Programs do not require human operators. This means programmers need not be present, thus saving time and money. Participants and spectators, of course, are still welcome.

The organisers provide the computers. The minimum configuration will be 486DX40 PCs with 8MB RAM running DOS 6. If available, faster machines may be used (e.g., Pentiums).