## **2nd COMPUTER OLYMPIAD**

### AND

#### 2nd LONDON CONFERENCE ON COMPUTER GAMES

London, August 15<sup>th</sup>-21<sup>th</sup> 1990

The 2<sup>nd</sup> Computer Olympiad will take place at Queen Mary & Westfield College, London University, from August 15<sup>th</sup>-21<sup>th</sup> 1990. This is a change of venue from last year. Queen Mary & Westfield College is in Mile End Road, London E1, and is only 5 minutes walk from Mile End or Stepney Green underground stations.

The Computer Olympiad is a kind of Olympic Games for computers and computer programs. The programs will be playing against each other at a variety of well-known strategy games:

Awari	
Backgammon	
Bridge	
Chess	
Chinese Chess	

Cribbage Dominoes 8 x 8 Draughts 10 x 10 Draughts Gin Rummy Go (9 x 9) Go (19 x 19) Go-Moku/Renju Mah Jong 9 Men's Morris Reversi/Othello ® Scrabble ®

The rules for the various tournaments are almost exactly the same as last year. The most important differences are: (a) In Chinese Chess we will playing Chinese rules, so a threefold repetition counts as a loss: (b) In  $9 \times 9$  Go the komi will be 6 and in  $19 \times 19$  Go the komi will be 8.

The 2<sup>nd</sup> London Conference on Computer Games will take place alongside the Olympiad. Papers are invited on any aspect of programming "thinking" games. Papers should ideally be 3,000 to 4,000 words in length, though papers of any length will be considered. The Chairman of the conference will once again be Professor Tony Marsland, from the Computing Science Department, University of Alberta, Edmonton, Canada.

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MRS. AND PROF. ZUSE SHOWING THE EDITOR THE OIL PAINTINGS COMPOSED BY PROFESSOR ZUSE AS WELL

# **REGISTRATION FORM**

Are you:	Olympiad Participant Conference paper presenter Conference delegate	YES / NO YES / NO YES / NO
Name:		
Address for correspondence:		
Telephone number: Home		
Telex number:	_ Fax number:	
If you are an Olympiad participant please answ	ver the following questions:	
Name of your program:		
Name(s) of author(s) of the program:		
In which game will your program compete:		
What computer will you use:		
Are you bringing your own computer?	YES/NO	
If "NO", do you need help to hire a computer	YES/NO	
Size of program (KB):	Programming language:	
Has any member of the programming team ea	rned their living from programming this ga	ame? YES /

**Registration fees:** If the answer to the previous question is "YES" the registration fee is £250 sterling. The fee for "amateur" programs is £50. These fees give all members of the programming team the right to attend the conference without extra charge. The registration fee for conference delegates (including paper presenters) who are not entering a program is £50.

I agree to pay the appropriate fee in cash or travellers' cheques on or before August 15<sup>th</sup> 1990.

Signed\_\_\_\_\_ Date \_\_\_ / \_\_\_ /1990

# PLEASE RETURN THIS REGISTRATION FORM AS EARLY AS POSSIBLE. THERE WILL BE A LATE CHARGE OF 20 PERCENT OF THE FEE IF YOUR FORM IS RECEIVED AFTER JULY 15<sup>th</sup>.