The 2nd Computer Olympiad will take place at Queen Mary & Westfield College, London University, from August 15th-21st 1990. This is a change of venue from last year. Queen Mary & Westfield College is in Mile End Road, London E1, and is only 5 minutes walk from Mile End or Stepney Green underground stations.

The Computer Olympiad is a kind of Olympic Games for computers and computer programs. The programs will be playing against each other at a variety of well-known strategy games:

- Awari
- Backgammon
- Bridge
- Chess
- Chinese Chess
- Cribbage
- Dominoes
- 8 x 8 Draughts
- 10 x 10 Draughts
- Gin Rummy
- Go (9 x 9)
- Go (19 x 19)
- Go-Moku/Renju
- Mah Jong
- 9 Men’s Morris
- Reversi/Othello ®
- Scrabble ®

The rules for the various tournaments are almost exactly the same as last year. The most important differences are: (a) In Chinese Chess we will playing Chinese rules, so a threefold repetition counts as a loss: (b) In 9 x 9 Go the komi will be 6 and in 19 x 19 Go the komi will be 8.

The 2nd London Conference on Computer Games will take place alongside the Olympiad. Papers are invited on any aspect of programming "thinking" games. Papers should ideally be 3,000 to 4,000 words in length, though papers of any length will be considered. The Chairman of the conference will once again be Professor Tony Marsland, from the Computing Science Department, University of Alberta, Edmonton, Canada.

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REGISTRATION FORM

Are you:  
Olympiad Participant YES / NO  
Conference paper presenter YES / NO  
Conference delegate YES / NO

Name: _____________________________________________________________ 

Address for correspondence: _____________________________________________

Telephone number: Home ____________ Office _____________________________ 
Telex number: ___________________ Fax number: _______________________

If you are an Olympiad participant please answer the following questions:

Name of your program: ____________________________________________ 
Name(s) of author(s) of the program: _________________________________ 
In which game will your program compete: ____________________________ 
What computer will you use: _________________________________________ 
Are you bringing your own computer? YES / NO  
If "NO", do you need help to hire a computer YES / NO 
Size of program (KB):______________ Programming language:____________ 
Has any member of the programming team earned their living from programming this game? YES / NO

Registration fees: If the answer to the previous question is "YES" the registration fee is £250 sterling. The fee for "amateur" programs is £50. These fees give all members of the programming team the right to attend the conference without extra charge. The registration fee for conference delegates (including paper presenters) who are not entering a program is £50.

I agree to pay the appropriate fee in cash or travellers' cheques on or before August 15th 1990.

Signed____________________ Date ___ / ___ /1990

PLEASE RETURN THIS REGISTRATION FORM AS EARLY AS POSSIBLE. THERE WILL BE A LATE CHARGE OF 20 PERCENT OF THE FEE IF YOUR FORM IS RECEIVED AFTER JULY 15th.